

## 2016 SONOMA COUNTY 4-H FASHION REVUE – Category Descriptions

**COUNTY ONLY CATEGORIES** (*County Only Categories do not qualify for state competition.*)

**County Challenge: Pot Holder** – Create a usable pot holder out of flexible material that can handle hot objects. This can be woven, sewn, felted, crocheted, knitted, etc.

**Textile** – Make a non-wearable item which is not quilted.

Entry examples: laptop carrier, shopping bag, doll or stuffed animal, garment bag, non-quilted blanket, pillow case, animal blanket, home décor, placemat, etc.

**Needle Arts** – Construct an item using crocheting, knitting, embroidering, cross-stitching, etc.

Entry examples: hat, scarf, gloves, sweater, socks, etc.

**Embellished** – Creatively decorate an existing wearable garment using any variety of embellishing methods including: adding material, painting, dyeing, sewing, embroidering, trimming, gluing, cutting, appliquéing, etc.

**Quilted** – Create a quilted item with a minimum size of 12 inches by 12 inches. The item can be wearable or non-wearable. Any quilting style will be accepted. Quilted entries must have finished edges and backing.

Entry examples: wall hanging, doll blanket, baby blanket, bed quilt, vest, etc.

**Accessories** – Create two or more different coordinating accessories made out of any material or combination of materials including: fabric, leather, yarn, wire, embroidery floss, duct tape, seed beads, glass, or any other craft materials. The accessories must coordinate with each other and with the outfit the member chooses to wear with the accessories. The two accessories must be different types of accessories – two hair clips do not qualify, but it can be a hair clip and a bracelet. Entry examples: belt, purse, wallet, slippers, jewelry, hat, scarf, gloves, hatband, hair accessories, phone holder, head band, etc.

**COUNTY & STATE CATEGORIES** (*See the [State Fashion Revue website](#) for State rules and scorecards.*)

**Traditional** - features garments the participant has constructed, showcasing sewing skills and the ability to coordinate an outfit. The entry must be sewn by the member as part of the 4-H Clothing and Textiles project, and worn by the member (not constructed for someone else). The outfit must contain at least one constructed garment; participants are encouraged to construct additional garments to complete the outfit. (*Same as 2015*)

**Consumer Science Purchased – \$40.00** limit for the entire outfit, includes shoes but not sales tax. Receipts from the current 4-H year are required for any item that is visible. Gifts, prior purchases, and items without receipts are not eligible for this category. Receipts from yard sales, etc. may be hand written. There is no 4-H project requirement, which means that any 4-H member may enter this category. (*No change from 2015*)

**Upcycled** – take one or more existing garments and turn them into a new, different, and wearable garment. Add an accessory handmade made by the participant. Additional fabrics, trim and supplies may be used during the construction process. The upcycled garment must be sewn by the member as part of the 4-H Clothing & Textiles project. Additional upcycled and/or sewn garments are encouraged to complete the outfit. A “before” photograph showing the original garment(s) is required. This is not an alteration such as a large dress taken in to fit a smaller person that still retains the same lines. It is where the garment has been cut apart and remade into a new garment that looks different. The emphasis is on the transition of the garment. (*Different from 2015 rules*)

**Western Wear Challenge** – construct a western-style shirt/blouse with short or long sleeves. Use of any pattern and any fabric is allowed. Include handmade or purchased garments and items to complete the outfit. The entry must be sewn by the 4-H member as part of the 4-H Clothing & Textiles project. (*New for 2016*)

**Muslin Challenge** – Create a wearable garment using at least 2 yards but not more than 3 yards of bleached or unbleached cotton muslin, 36-45” wide. Use of other fabric besides the muslin that shows is allowed, not to exceed 1 yard. The use of other fabric that does not show, like lining or interfacing, is also allowed. Members are encouraged to decorate and embellish the muslin garment using dye, paint, embroidery, “bling,” appliqué, trims, findings, etc. to enhance the garment. Include handmade or purchased garments and items to complete the outfit. The muslin garment must be created by the member as part of the member's 4-H project work but the Clothing & Textiles (Sewing) project is not required. Some ideas: the member learns to dye fabric in the 4-H Crafts project, then makes a skirt or shorts out of dyed muslin; or the member is in an embroidery project and sews a top, then embroiders it as part of the project; or the member is in a quilting project and does a pieced border on a muslin vest as part of the quilt project. This category is not restricted to sewing project members, but the entry does need to reflect work undertaken in a 4-H project. (*New for 2016*)