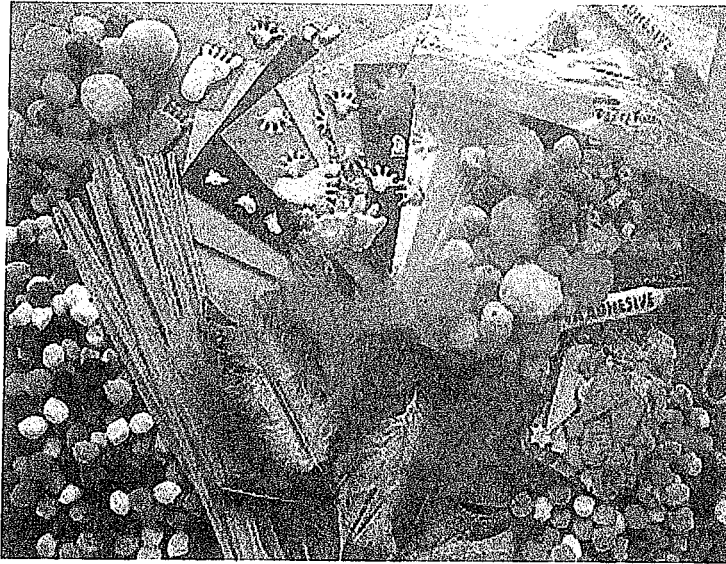


UC
CE

Arts & Crafts



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This We Believe:

- The boy and girl are more important than the projects.
- The member should be their own best product.
- No award is worth sacrificing the reputation of a member or leader.
- Competition is a natural human trait and should be recognized as such. It should be given no more emphasis than other fundamentals.
- Learning how to do the project is more important than the project itself.
- Many things are caught rather than taught.
- A blue ribbon member with a red ribbon project is more desirable than a red ribbon member with a blue ribbon project.
- To learn by doing is fundamental in any sound educational program.
- Generally speaking, there is more than one good way of doing most things.
- Every member needs to be noticed, to feel important, to win, and to be praised.
- Our job is to teach members *how* to think, not what to think.

ARTS AND CRAFTS

BINGO

Find someone who can sign a square acknowledging that they have done that or know the answer

| | | | |
|--|---|---|---|
| Has ever used a glue gun | Knows how to use a stencil | Knows how to use a tape measure | Has made anything using fabric |
| Has made anything using wood | Knows how to safely use scissors | Has used decoupage | Knows how to draw a geometric figure |
| Has used seeds or beans in a crafts project | Knows how to hand sew | Knows what Mod Podge is | Has made a collage |
| Has had work exhibited at school | Knows what origami is | Has made a project with macaroni | Can explain what a stitch is |

Depending on the size of group, limit the number of times a person can sign on the same sheet

ARTS AND CRAFTS

Sonoma County 4-H

Name: _____ Date: _____

Guidelines for Project Proficiency Award

Beginning: (1st & 2nd Year)

| | <u>Date</u> <u>Completed</u> | <u>Leader's</u> <u>Initials</u> |
|---|---------------------------------|------------------------------------|
| 1. Name some of the safety precautions to observe when using a glue gun. | _____ | _____ |
| 2. Explain how to gather ideas and items for your Arts & Craft project. | _____ | _____ |
| 3. Explain how you clean an art brush. | _____ | _____ |
| 4. What type of glue would you use on fabric? What type of glue would you use on wood? | _____ | _____ |
| 5. What type of paint is used on fabric? | _____ | _____ |
| 6. Explain or demonstrate to select colors that "go together" or are compatible. Explain or demonstrate contrasting color selections. | _____ | _____ |
| 7. Explain how to select and buy an item for your project that most effectively fits the needs of that project. | _____ | _____ |
| 8. Explain how a stencil is used. | _____ | _____ |
| 9. Explain or demonstrate how to use scissors. | _____ | _____ |
| 10. Explain how to do hand sewing & stay stitching. What is the difference? | _____ | _____ |
| 11. Explain or demonstrate how to use a tape measure | _____ | _____ |
| 12. Explain why neatness is important when doing your project. | _____ | _____ |
| 13. Explain why clean up when finished working is important. | _____ | _____ |
| <u>Activities</u> | | |
| 1. Exhibit your project at craft show, fair, etc. | _____ | _____ |
| 2. Give a demonstration at the County level. | _____ | _____ |

Project Leader's Signature of Completion: _____

Date: _____

Club Leader's Signature of Completion: _____

Date: _____

ARTS AND CRAFTS

Sonoma County 4-H

Name: _____ Date: _____

Guidelines for Project Proficiency Award Intermediate

| | <u>Date Completed</u> | <u>Leader's Initials</u> |
|---|---------------------------|------------------------------|
| 1. Select and design a project using items purchased at a craft store. | _____ | _____ |
| 2. Explain/demonstrate the proper way to spray paint an object. | _____ | _____ |
| 3. Design and make your own stencils, and use them to create a project. | _____ | _____ |
| 4. Create a project using a selection of beads and feathers. | _____ | _____ |
| 5. Create a greeting card. | _____ | _____ |
| 6. Explain the uses of different types of glue (Elmer; Tacky, Wood, Rubber Cement). | _____ | _____ |
| 7. Create an item using decoupage. Explain the importance of allowing the decoupage to dry completely between layers. | _____ | _____ |
| 8. Explain why workmanship is important when creating a project. | _____ | _____ |
| 9. Design a project using fabric and/or fabric paint. Choose and explain contrasting colors. | _____ | _____ |
| 10. Create a special project to give to someone for a special occasion. | _____ | _____ |
| 11. Visit a craft store, explore it. Look for ideas and helpful hints for new projects. | _____ | _____ |

ACTMTIES

| | | |
|---|-------|-------|
| 1. Exhibit your project(s) at a craft show or fair. | _____ | _____ |
| 2. Give a demonstration at County level. | _____ | _____ |
| 3. Make a still exhibit for County level. | _____ | _____ |

Project Leader's Signature of Completion: _____

Date: _____

Club Leader's Signature of Completion: _____

Date: _____

ARTS AND CRAFTS

Sonoma County 4-H

Name: _____ Date: _____

Guidelines for Project Proficiency Award Advanced

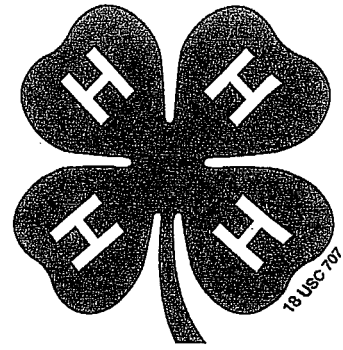
| | <u>Date Completed</u> | <u>Leader's Initials</u> |
|---|---------------------------|------------------------------|
| 1. Demonstrate enough knowledge in your creative art to teach others. | _____ | _____ |
| 2. Assist younger members with projects, tools, or creative ideas. | _____ | _____ |
| 3. Prepare materials and a project that can be completed at a Creative Arts Project meeting. | _____ | _____ |
| 4. Assume a more advanced role in the Creative Arts Project meetings. Crafts: Help teach new techniques to younger members. Teach proper use of tools. | _____ | _____ |
| 5. Gather resources by starting a reference library related to your Creative Arts Project. | _____ | _____ |
| 6. Complete one year as a Junior Leader in any project. | _____ | _____ |
| 7. Help organize a place to share your creative art at a 4-H event outside of your project. | _____ | _____ |
| 8. Demonstrate advanced record keeping skills by keeping a complete record of attendance, projects completed, and materials used. | _____ | _____ |
| 9. Demonstrate advanced record keeping skills by keeping a complete record of attendance, projects completed, and materials used. | _____ | _____ |
| 10. Participate in or help organize a community service or citizenship activity related to the project. | _____ | _____ |
| 11. Participate in a County, Sectional, or State 4-H event. | _____ | _____ |
| 12. Turn in attendance record to Creative Arts Project, Teen or Junior Leader at end of the year. | _____ | _____ |
| 13. Take an existing project and make changes to show your personal style. Explain to a Project Leader why you made these changes and how this Creative Arts Project shows your personal style. | _____ | _____ |
| 14. Prepare and give a speech (talk) outside the Creative Arts Project group. | _____ | _____ |

Project Leader's Signature of Completion: _____

Date: _____

Club Leader's Signature of Completion: _____

Date: _____

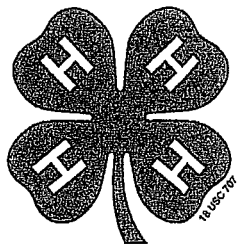


Exploring 4-H

ARTS & CRAFTS



**An Introduction to 4-H
For Youth in Grades 1 & 2**



What is Art?

Most everyone enjoys using their creativity to make something. Doing an art project is fun for many reasons.

- 1- The *fun* you have in learning a new project.
- 2- The *fun* of showing others your completed project
- 3- The *fun* of choosing it yourself.
- 4- The *fun* of exploring and feeling new textures & art forms.

Almost anything can be an arts & crafts project for Exploring 4-H. This manual will give you some ideas to try. The ideas here are just a starting point, you are not limited to these ideas but whatever you choose it must fit and be mounted on an 11 X 14 inch poster for hanging at the fair.

When you are old enough for traditional 4-H, in the third grade, arts & crafts are divided into many categories. Be sure to read the requirements for each category that you are planning to enter to prepare your project exhibit correctly.

Use Your Imagination! Have Fun!

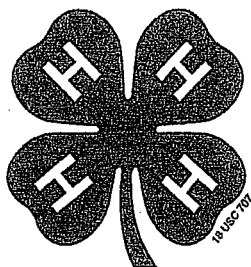
Activity 1- HANDY HINTS

As you work on your projects for *Exploring 4-H* remember to follow these helpful hints.

Materials needed for this activity: None

What you will do: Have an adult read and explain these hints to you.





Handy Hints

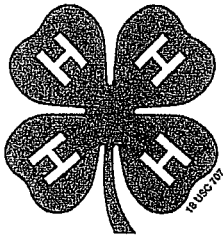
- 1- Get help when you need it.
Everyone needs help sometimes. Don't be afraid to ask for help!
- 2- Get all the supplies together before you start.
There is nothing more frustrating than getting half finished with a project and not being able to finish because you don't have all the supplies you need.
- 3- Keep your area neat and clean. Clean up spills quickly.
This is not always easy, but makes clean-up go much quicker. It is also easier to work in a clean area.
- 4- Look over the finished project after it has dried to be sure it is neat, clean and your very best work.
Take the time to do your very best work and add those finishing touches.
- 5- Ask the opinion of others so you may improve your work.
Sometimes asking someone who has tried the same activity can help you avoid mistakes or solve problems.
- 6- Exploring 4-H Arts & Crafts projects have size limits and must be mounted on an 11" x 14" poster for display. Keep this in mind when choosing your fair project.
All 4-H projects have detailed instructions for what to exhibit. Read these rules before starting your fair exhibit to avoid errors.

What did you learn?

What do you need to do before starting a project? _____

Who do you ask for help? _____

Why is it important to work in a clean space? _____



Activity 2-GEOMETRIC DESIGNS

Materials needed for this activity:

6" x 9" or 8" x 10" white or colored paper
Watercolor paints and a brush

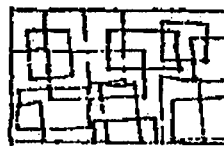
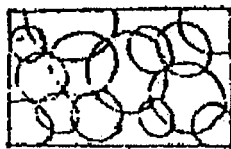
black crayon or marker
paper towels

What you will do:

- 1- Select a simple geometric shape, such as a square, circle or triangle.
Using a black crayon or marker, draw that shape on the paper. Repeat it all over the paper in different sizes. Press heavy so lines are thick and dark.
- 2- Using watercolors, paint the shapes. Try to use many colors.
- 3- When completed. Let your picture dry thoroughly. Mount on construction paper in a color that compliments your painting.

Variation:

- 1- Cut different shapes from colored paper and glue onto the white paper in a pattern.
- 2- You may take different shapes that make a picture.

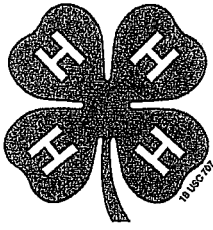


What did you learn?

What shape did you choose? _____

Why? _____

What colors did you use in your picture? _____



Activity 3-TEXTURE SEED PICTURE

Materials needed for this activity:

Heavy board or cardboard- no larger than 11" X 14"
White glue in a squeeze bottle

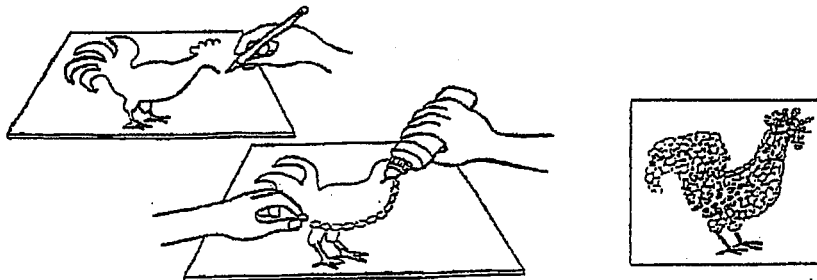
Pencil or marker
Seeds or dried beans

What you will do:

- 1- Trace or draw a simple picture on the heavy board. *Coloring books are a good place to find pictures.*
- 2- Squeeze glue around the outline of the picture.
- 3- Glue different seeds or dried beans on the outline of the picture.
- 4- Glue on different kinds of seeds or dried beans to the inside of the picture.
- 5- Add extras, such as yarn, feathers or beads.
- 6- You may want to seal the top of the seeds and dried beans with a clear coating of glue or mod podge.
- 7- Be sure your picture is dry before moving your picture.
- 8- You may want to put a picture hanger on the back so your picture can be hung on the wall.

Variation:

- 1- Use small pieces of tissue paper instead of seeds to fill in your picture.

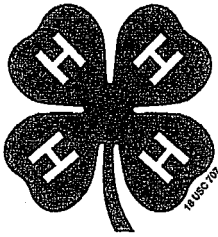


What did you learn?

How long did it take you to finish your picture? _____

What kind of seeds or dried beans did you use? _____

Where did you hang your picture? _____



Activity 4- MOD PODGE

Mod Podge is a water based sealer, glue and finish for all surfaces. It comes in two finishes, matte and glossy and is available in most craft stores. It is simple to use.

Materials needed for this activity:

Mod Podge

Wooden plaque 5" x 7" or smaller

Picture of your choice (old greeting cards work well)

newspapers

small brush (sponge)

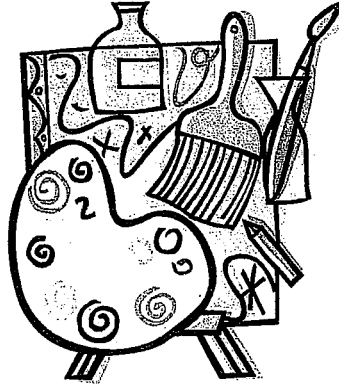
paint or stain (optional)

What you will do:

- 1- Cover your work area with old newspapers.
- 2- If you are planning to paint or stain your plaque, do this first and let it dry.
- 3- Cut your picture to the proper size.
- 4- Apply a thin coat of Mod Podge with a brush to the entire surface of your plaque. Let it dry about 15 minutes.
- 5- Add another thin coat of Mod Podge to your plaque and place the picture on the plaque.
- 6- Smooth out air bubbles with your fingers. Work from the middle of the picture to the outside.
- 7- Add a thin coat of Mod Podge over the plaque and the picture. You may add additional coats until you get the look you want. Always let the plaque dry at least 15 minutes between coats.

- 8- You may cover the back of the plaque with Mod Podge if you like-after the front is completely dry. It will stick to the newspaper if you do it all at once.
- 9- Be sure to wash out the brush when you are finished.

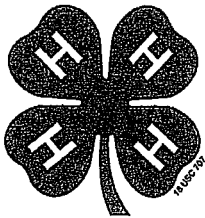
Hint: Your plaque will look white at first but will be clear when it is dry.



What did you learn?

- 1- What kind of picture did you choose? _____
- 2- How did your picture look when you were finished? _____

- 3- How long did it take you to finish your picture? _____



Activity 5- COLLAGE

A *collage* is a form of art where different materials, such as paper, cloth, flowers etc. are pasted together on a surface to make a pleasing display.

Materials needed for this activity:

White paper (no larger than 11" X 14" (if using heavy items, use cardboard) N
Scissors
Colored tissue paper or construction paper
Glue
Extras (flowers, beads, seeds, yarn, ribbon-Use your imagination)

What you will do:

- 1- Choose a simple picture. Draw or trace it onto the white paper. *Coloring books are a good place to find simple pictures.* You may decide to just use a random pattern without a picture.
- 2- Glue tiny pieces on the paper onto your design to make a picture.
- 3- You may add extras to make the picture special. *Be sure to use a cardboard backing if you are adding heavy items.*
- 4- Let your picture dry before moving it.

What did you learn?

What is your picture? _____

What did you use to make your collage? _____

How long did it take to make your picture? _____

Did you enjoy making a collage? _____



Activity 5- OTHER IDEAS

Have you ever made jewelry, a special knick-knack or a picture frame? Do you like to draw or paint? These are all things that are arts & crafts. There are many other things you can make in creating arts & crafts. For more ideas, ask a friend, visit the library, check on the internet or use your imagination.

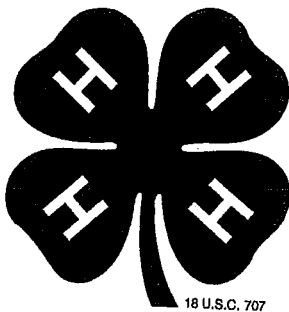
More ideas to try!

Drawing, Painting, Finger - Painting, Watercolors, etc.

Try different materials or techniques!

You are only limited by your imagination!

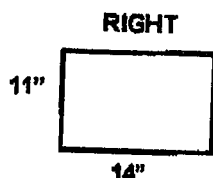




What to Exhibit *Arts & Crafts*

- 1- Make an Arts & Crafts poster. Your poster must be exactly 11 X 14 inches, displayed horizontally (wider than it is tall) and attached to a stiff backing. You may use foam board. Foam board is already stiff and does not require additional backing. Your poster must be covered with clear plastic. This can be a poster sleeve. If you have made a three dimensional item, you will use clear vinyl.

Poster



WRONG

NOTE: No oversize posters will be accepted for exhibition.
No un-mounted items will be accepted for exhibition.

- 2- You may exhibit one arts & crafts project of your choice. Projects may be three dimensional but must be firmly attached to the poster and covered with plastic so they can be hung on the wall for exhibition.

NOTE: If you are unable to pick your project up on Project Release Day, (the Monday following the close of the fair) please make arrangements to have it picked up. All projects must be removed from the exhibit building on that day and there is no available storage space for unclaimed projects.

All posters must include: (both are found on page 13)

- Record Sheet (attached to the back of the poster).
- Exhibit Tag (attached in the lower right front corner).

Exhibit Tag:

Exploring 4-H

Name _____

City _____ Grade _____

School _____

Arts & Crafts

Record Sheet

-----Cut here-----

Name _____ Grade _____

What did you bring to exhibit at the Fair?

How much time did you spend on this project?

Who helped you with your project?

Where will you use your project?

I'm a 4-H Project Leader: Now What Do I Do?

How do I know who is in my project?

- Your club organizational leader will provide you with the names, addresses and phone numbers of the members enrolled in the project for which you are the leader.
- If you are working on the county level, contact the UCCE for the list of project members.
- The organizational leader may indicate to you if any of the youth have special needs. At your first project meeting, note any other youth that may have special needs.
- You may wish to consult with the parent or your 4-H Youth Development Agent as to how to work with a special needs child.

How often should I hold project meetings?

It is recommended you hold 4-6 meetings that each last 1½ to 2 hours in length. Some projects require more meetings or a longer meeting time to accomplish your goals. Some projects, such as leather craft, may lend themselves to individual project work as members progress on their projects. In this case, you should hold several introductory meetings for all members and then set up a schedule of time for them to sign up for individual help.

When do I start?

Get started as soon as possible! Members' interest in a project is most keen when they are signing up for a project and when they get their project books.

How do I cover the cost of project meetings?

- There is a wide variety of means for covering the cost of project meetings. Some methods used include:
- Each member pays for their share of the expenses or provides a portion of the supplies.
- The club agrees to cover expenses using funds from their treasury. Approval in advance is needed for this.
- Members and leaders can solicit donations/supplies from area businesses.
- Sometimes funds from sources outside your club may be available to cover your project meeting costs.

How do I establish a project meeting schedule?

First, determine when you are available to work with project members. Then determine an initial project meeting date by consulting with your project members.

Publicize the date using one of the following means:

- County and/or club newsletter
- Club meeting or leader association meetings
- Postcards or phone calls to project members

You may not be able to schedule an initial meeting that everyone can attend. Establish a time to meet with those unable to attend before you hold your second project meeting.

Where do I hold project meetings?

Typically project meetings are held at project leader homes, schools, or community buildings. For more information on facility adaptability and liability concerns contact your 4-H Youth Development Agent.

What safety precautions do we need to consider?

Consider the type of safety issues your particular project involves. Request and secure necessary safety items such as ear protection, eye protection and head protection.

How do I let others in my club or other clubs know I am a project leader?

Prior to enrollment ask for time on your club's meeting agenda to let families in your club know you're a project leader and to share some things the kids could do in the project if they enrolled in it. When the project materials are handed out, take the opportunity to inform or remind members that you are their project leader and set an initial meeting date with the group. If no one in your club is in your project, you may wish to offer your services to a neighboring club. Talk to your club organizational leader or county 4-H Youth Development agent about this opportunity.

How do I prepare for the first meeting?

You may want to establish a 4-H resource box where you keep your project materials and any additional resources you will be using. Take time to become familiar with your project literature and talk to others who were project leaders for this project to find out what activities the members enjoyed.

What should I do at the initial project meeting?

- At the initial project meeting, here are some ideas of what you might want to cover:
- Find out what the members want to learn and accomplish in the project. The project literature is an excellent source of ideas.
- Review the safety practices that members will need to follow.

- Do an introductory activity related to the project so the members get to know one another
- Have a small project the members can complete and take home
- Talk about how the project meeting supplies will be paid for. Experienced leaders have found it easiest to charge a small fee to cover the cost of the expenses.
- Assess when members are available for additional meetings. You may wish to ask the parents or members to bring along their calendars of family activities.
- Encourage parents to participate in project meetings, especially the initial meeting.

What does a typical project meeting look like after the initial orientation?

Use the experiential learning model (found in the introductory pages of your Helper's Guide) to plan your project meeting. The project helper's guide will provide suggestions for designing a project meeting. Here are some suggestions for each section of the model:

Do

- Plan an activity to focus the project members on what they'll be doing today. Work on the project for that meeting.

Reflect

- Review the process completed
- Discuss what worked and didn't work.
- Talk about how any problems that arose were solved.
- Assist members in documenting their project work for inclusion in their record books/portfolios.

Apply

- Ask the project member the following questions:
- What else have you seen that is similar to this?
- How can you apply what you learned today to other situations?

What resources are available to help me?

- 4-H Project Literature – You will receive project literature through your 4-H club or the UW-Extension office. Typically there is a helper's guide and member literature for three to four levels.
- Other People in my Club & County – There are a number of people in your county who would be willing to share project ideas and tips with you.

These include:

- Project leaders in other clubs
 - County Staff
 - Older youth who have been involved in the project
-
- **Media Collection & Public Libraries** – Additional resources can be obtained from the Cooperative Extension Media Collection. They have videos, skillathons, displays and resource packages available to support a variety of projects. There is a user fee per item you or your club will be responsible for. You can view their catalog at their website <http://www.uwex.edu/ces/media/>. Check with your local public library to find out what resources they may have or that you can obtain through inter-library loan.
 - **4-H Website** – Wisconsin 4-H is continually adding more information and activities to their website. Visit this site at www.uwex.edu/ces/4h/onlinepro/. You may wish to check out websites from other state 4-H programs also.
 - **Volunteer Leaders Conferences** – Review each issue of your county's newsletter to learn about training sessions for project leaders offered by your county, district or at statewide events. Sessions focusing on new project literature are typically offered at the State 4-H Volunteer Leader Conference held every other year. Periodically statewide conferences focusing on specific project areas are offered in addition to sessions at the volunteer conferences. You can also exchange ideas with other leaders at statewide Field Day.
 - **Field Trips** – Youth always enjoy the opportunity to see firsthand how things are done and how they work. Consider taking your project group on a field trip or tour of a local business or company to enhance their project experience. An example would be taking your dairy members to a cheese factory or your foods group to a local bakery.
 - **Local Experts** – Bring in a local "expert" to share their ideas and experiences with your group. One example would be asking a Master Gardener to share information on choosing perennial or trimming shrubs at one of your project meetings.
 - **Magazines** – Many leaders have found creative ideas to supplement those in the project literature in magazines they have or those at the public library.

How can I incorporate activities not included in the project guide?

We encourage you to use the ideas in the project literature as they have been successfully used with youth. If you have some additional activities you would like to incorporate, consider the following criteria:

- Of interest to kids
- Developmentally appropriate
- Incorporate the experiential learning model
- Youth and adults are involved in determining what will be done
- Enhances the development of member life and project skills
- Research based source of content utilized

What is the relationship between project work and the county fair?

The County Fair is an opportunity for an independent evaluation of life and project skills a member learned through completing a project. County fair entries typically match the activities included in the project literature and may include other activities that are being emphasized in your county. One of your roles is to help maintain the focus of members and parents on the goal of 4-H, which is to develop blue ribbon kids. Talk with members about what they learned about each of their fair entries from the judging process. Help members celebrate their accomplishments regardless of the color of ribbon each project member received at the fair. This may be done through individual encouragement or at a meeting following the fair. While entering and displaying a project at the County Fair is the traditional method of public affirmation, there may be other means of exhibition such as a club tour, open house, community celebrations or others.

Who can I go to if I need someone to help me during the project meetings?

If you are leading beginning level project meetings, ask older members in the project to help you. This is a great leadership experience for them! Parents are another excellent source of help. Don't hesitate to ask them to stay for the meeting and be actively involved in their child's project work.