

# What is Sensory & Consumer Science?

Sensory Evaluation is a "scientific discipline used to evoke, measure, analyze and interpret reactions to those characteristics of foods and materials as they are perceived by the senses of sight, smell, taste, touch and hearing".

The combined understanding of human behavior, the physiology of the senses, as well as knowledge of experimental design and statistics are essential to obtaining actionable results and developing key recommendations.

Any developments/advances must follow the science .....

# It seems so simple!

Product sensory information is unique; deceptively easy to obtain but can lack validity when the science is misunderstood or not followed.

A consumer agrees to taste a product and answer some questions about the experience.

A consumer participates in a discrimination test.

Consumers will agree to participate especially if you offer them a "financial" reward.

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# Why do so many products fail?

The sensory professional typically designs a product test using a small consumer population and then makes inferences to a larger population; i.e., predictive relationships.

However, not every "sensory" tests follows basic scientific methodology to understand the underlying patterns of consumer behavior.

A few common errors in sensory testing include . . .

- 1. The consumer was not qualified as a product user
- 2. The consumer was not qualified based on sensory skills (analytical testing)
- 3. The consumer was not representative of the target population

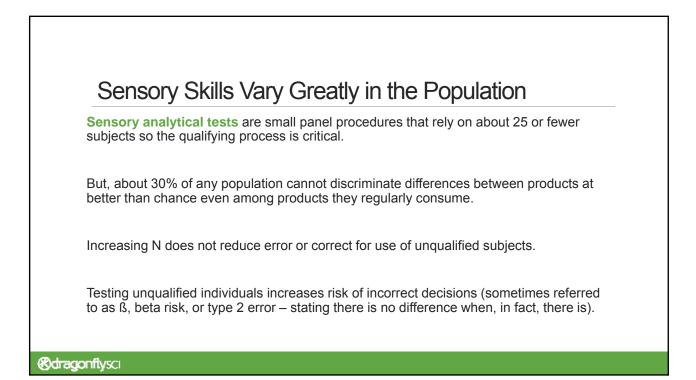


# Sensory Resources Required

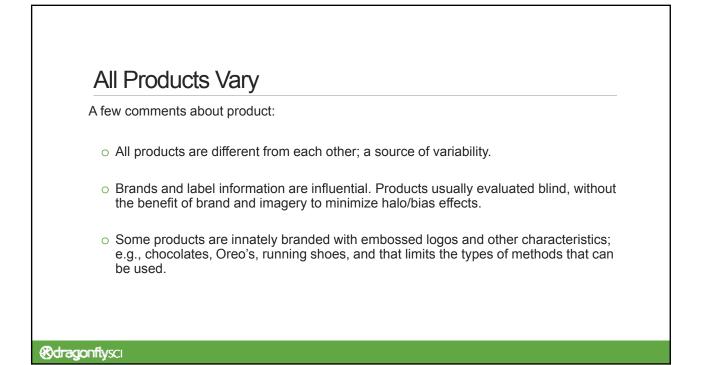
There are a finite number of resources to help provide valid and reliable research.

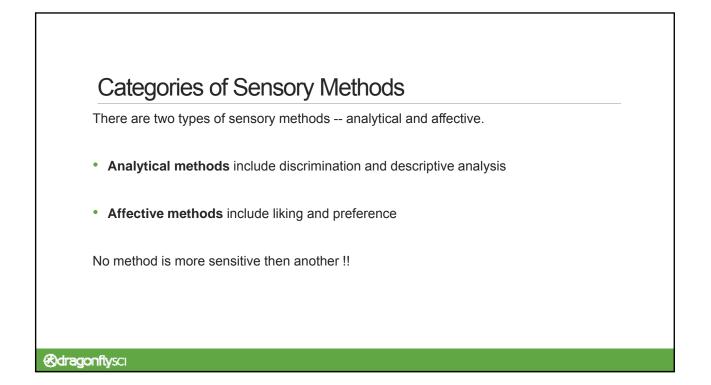
- 1. Subjects/Test Population
- 2. Methods
- 3. Facilities/Test Location
- 4. Gathering sensory information and data processing
- 5. Professional staff for research design, execution, and interpretation

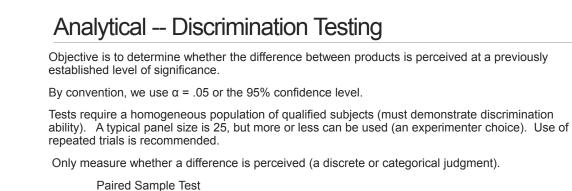
# Subjects Must Be Qualified Defining the target consumer is necessary to ensure research integrity. Unfortunately, business decisions are often based on results obtained from an erroneous test population. Anyone can participate in a sensory test by being at the right location at right time. But ......each individual's sensory skills are unique. Basic sensitivity can vary by as much as 100+%, among average or heavy/frequent product users.



# Best Practices Methodology To account for variability due to subject's sensitivity used in sensory analytical tests, we: ● Use a panel of qualified subjects ● Qualify subjects based on product use and sensory skill ● Use balanced block serving orders ● Require a response; i.e., tests are forced choice ● Use repeated trials design ● Monitor performance on a subject basis by and across tests







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Duo Trio Test

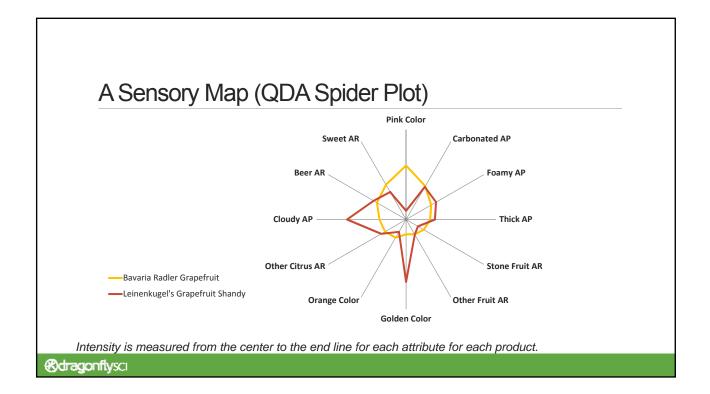
Triangle Test

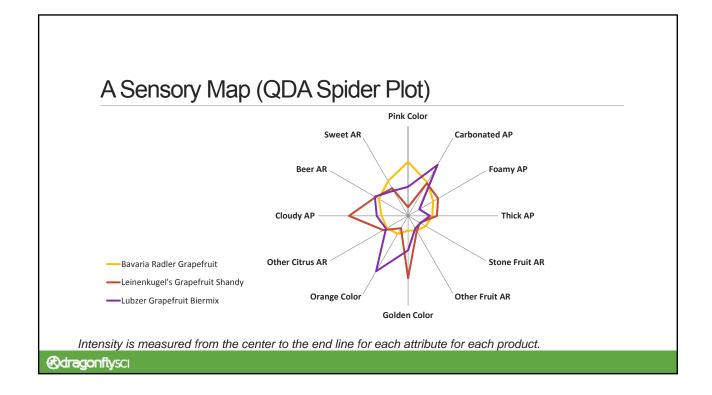
# Analytical – Descriptive Analysis

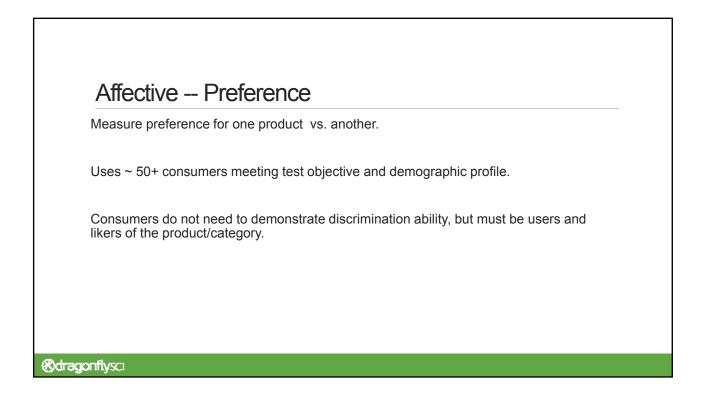
Objective is to describe products using a sensory language and quantify the intensities of the language.

A small panel procedure using ~12 subjects, all of whom are qualified based on their product usage and demonstrated discrimination skills.

The results provide visual displays or maps of products and their spatial relationships.







# Affective -- Hedonic

Measures degree of liking for an array of products using a scaling system such as the 9-pt hedonic scale. An indirect measure of preference.

Recommended number of respondents ranges from not less than ~50, but often > 100 qualified consumers (product users, meet related demographic criteria).

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## Facilities

Most sensory tests use environmentally-controlled space to minimize non-test variables.

A facility will have:

- partitions to minimize visual contact between subjects
- partitions to minimize contact between subject and experimenter
- environmental & lighting controls
- separate prep area
- ease of access into/out of area



# Data Collection & Processing

Electronic capture systems (direct data entry) provide rapid and accurate response capture.

Real time analyses (cloud) and reporting; access to subject and product performance records.

Numerous systems available to best serve your needs and your budget.

# Summary

Developing a sensory and consumer research program requires resources, qualified personnel, an operating strategy, and interaction with technology, innovation, quality controls, and marketing.

Successful programs develop actionable product knowledge that is easily understood by management and accepted as credible.





# Opportunities for the Olive Oil Industry in China and USA

USA consumers use 80 million gallons of olive oil annually, making it the largest market outside of the European Community. We only produce 2% and import 98%!

In India, imports of olive oil have increased about 20% each year for the past 3 years.

Consumption has increase 73% globally in past 25 years.

o USA – 250% increase
o UK – 763% increase
o China – 75% increase
o India – 20% increase in past year

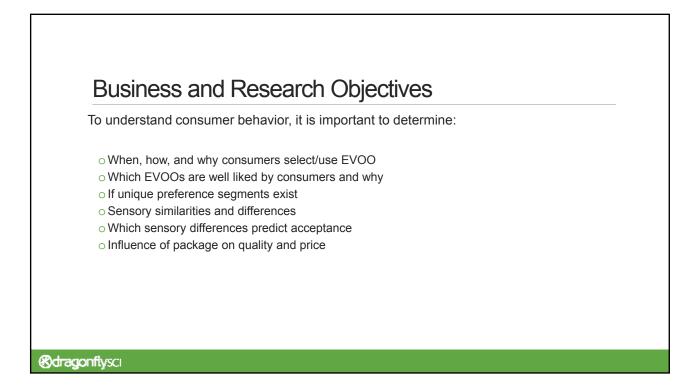
# **Business Issues**

India has a tremendous opportunity to increase market share, especially within EVOO.

Sensory and consumer research can ensure that consumer expectations are met, help businesses provide meaningful segmentation rather than 'me too', and help increase repeat purchase.

Major challenges for any product category include:

- Market strategy customer target, communication, positioning, pricing
- Product strategy source, processing, packaging, and sensory experience



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# Extra virgin olive oils selected for testing

A subset of products was selected from an array of over 50 EVOOs readily available in the marketplace.

This array represents the full sensory experience of the marketplace screening. Five countries of origin are represented.

Country of Origin	Product Description
California-1	Organic Estate Grown
California-2	Unrefined
California-3	Mission
California-4	Ascolano
Italy-1	EVOO
Italy-2	EVOO
Italy-3	EVOO
Italy-4	EVOO
Spain-1	First Cold Press
Spain-2	100% Spanish
Spain-3	100% Spanish
Greece-1	First Cold Pressed
Greece-2	EVOO
Turkey-1	Delightfully Turkish

Do consumers like some EVOO's more than others?

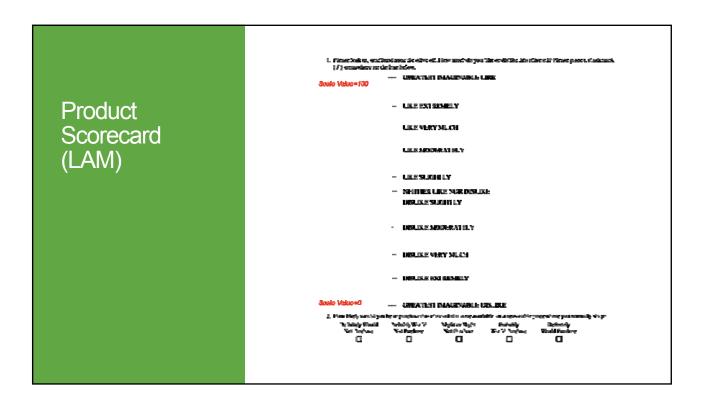
Consumer Liking Product Research Design



# Product Testing with Target Consumers

Over 150 consumers from San Francisco and Chicago metropolitan areas qualified to participate based on the following criteria:

- Gender: 30% males, 70% females;
- Ages 25-64;
- Attended or graduated from college;
- Primary grocery shopper (>50%);
- Purchased and eaten Extra Virgin Olive Oil in past month;
- Use Extra Virgin Olive Oils in cooking, in salads, and for dipping;
- Standard employment, allergies, and past participation screen.

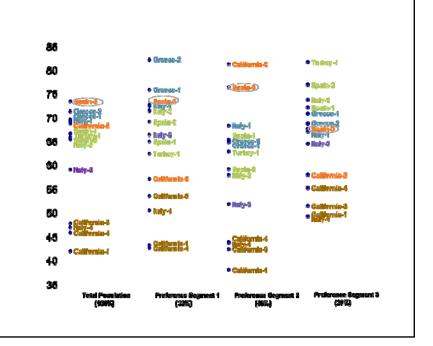


Consumers 103.0 Overall Opinion 102% --- Purchase Intent clearly like some 90.0 90% OVERALL ACCEPTANCE - 100-PONT SCALE EVOÓ's more 60.0 6034 53.2 8C HELS ABC ela ABC 86.5 G A 65.5 865 C AB 65.4 73,0 G G *1*0% than others. 68.6 D 605. \$2.0 PURCHABEINTENT 47.6 47.7 45.8 60% ε 52,0 41.9 æ ε 30% 53% 54% 50% 0.0 40% 33.0 30% 22.0 823. 12.0 10% 2.0 oes. and a star was and a star and a star and a star California

## Consumers clearly like different EVOO's

Three unique product opportunities were identified.

Spain 3 was generally well liked across all preference segments.



# Understanding "Why" Consumers Like What They Do

RELATING QDA TO CONSUMER PREFERENCE SEGMENTS

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# Three Unique Consumer Targets

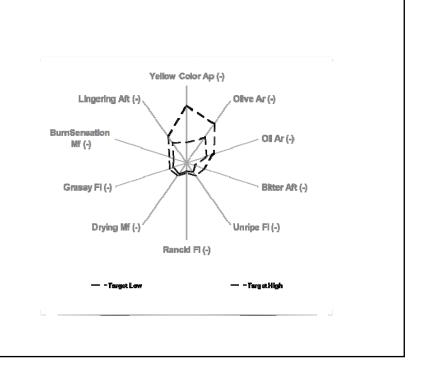
An example of single correlations with each preference segment.

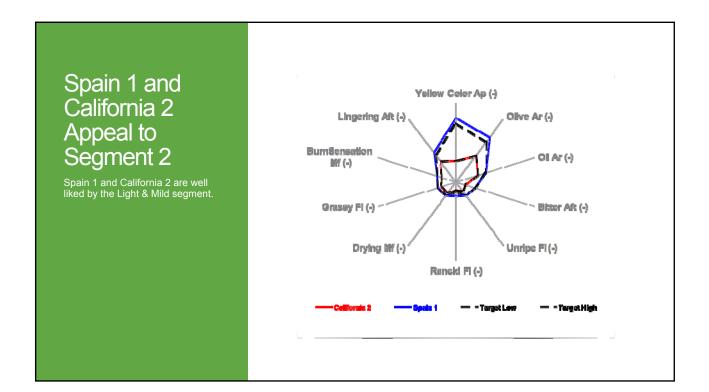
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Dansar 🖻	-0.51	Yeller Odar As	6.67	Report Alt	6.65	NairAr	<b>2</b> , 14
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Ray P	-0.94	1		Randii Ar	-4.59	Creater F	2.00
Har At	-0.95			Castles M	-4.57	Hale Ar	2.04
Fusheling XII	-0.65			Rancki fi	-4.57		9,99
Jurles (*	-0.69			NHER AL	-4.69	All to All	2.67
handkansaller AR	-0.72	1		Nets Ar	-0.64	ideales Ar	2.67
ternificmation bit	-0.14			Caying Mi	-0.68	Yake Colar Ap	2.85
				Qassi Ar	-4.79	Adibial Ar	-6.69
				Yeles Colar Ac	-4.79		
				Gha At	-471		
				Lingsdag AR	-4.73		
				Gha fi	-4.75		
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				Mine P	-0.79		
				Mint Al	-4.61		
				Carol At	-0.58		
				Queen F	-0.99		
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				GhaAr	-4.64		
				GIA:	-0.97		
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# Sensory Experience that Appeal to Segment 2

Segment 2 wants a very mild olive oil; one that is not bitter, unripe, burning, or grassy. All attribute are negatively related to acceptance.

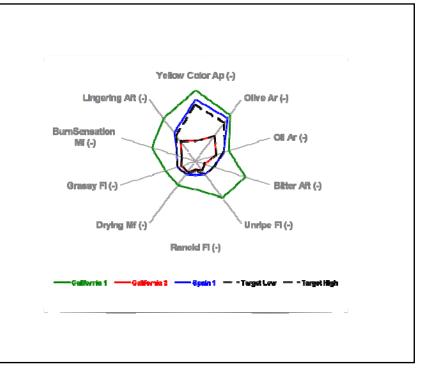
This segment has many sensory detractors.

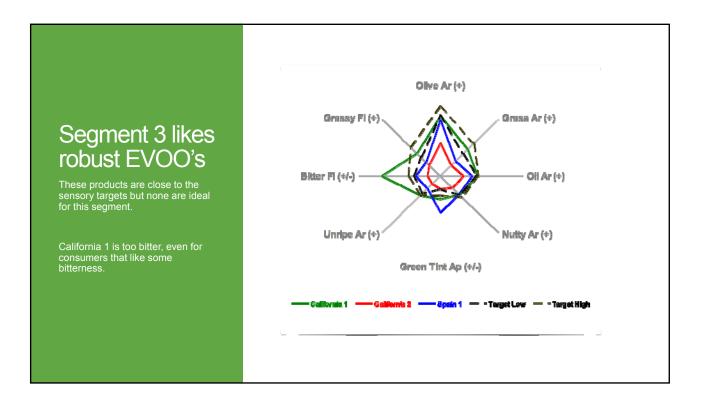




## Spain 1, California 1 & 2 do not appeal to Segment 2

California 1 is disliked by the Light & Mild segment. It is too high in bitter, unripe, rancid, grassy, and burning sensations.

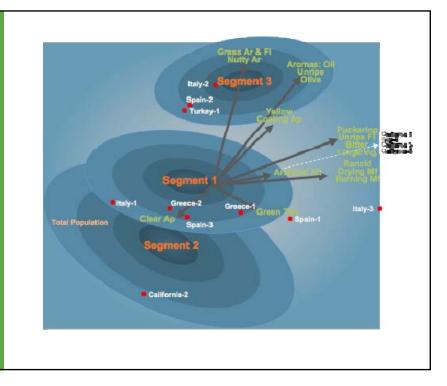




# Product Dimensions & Segments

The landscape map shows the sensory measures that relate to the individual products and overall acceptance.

Products within and closest to each acceptance sphere best met segments acceptance and sensor profiles.



What judgments do consumers make simply based on the packaging?

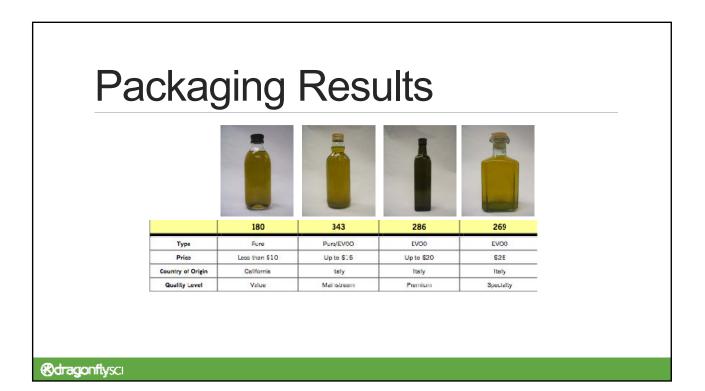
# **Packaging Impressions**

- Packaging Research Design

  4 Unique EVOO packages
  - 150 consumers
  - · 2 test markets







### Statement from August 2017. Successful Thanks to the support of our customers we have grown **Brand Strategy** faster than we ever dreamed possible! in the Marketplace They understand what drives consumer behavior. CALIFORNIA CALIFORNIA CALIFORNIA CALIFORNIA CALIFORNIA CALIFORNIA 3 3 3 4 3 EXTRA VIRGIN EXTRA VIRGIN EXTRA VIRGIN EXTRA VIRGIN EXTRA VIRGIN EXTRA VIRGIN ARBEQUINA

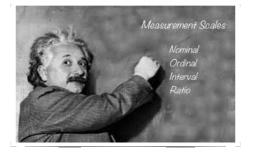
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# "To Teach" or "To Learn"? Do you want to teach consumers? or . . . Do you want to learn from them? Marketers are concerned with how consumers learn because they are interested in teaching them about products, product attributes, and their potential benefits. They are also interested in how effectively they have taught consumers to prefer their brands and to differentiate their products from competitive offerings.

# Where to start?

Knowing what to measure and how to measure it is key!

- Who is your consumer? What do your consumers do? Why, when, and how often? Be curious! Make your research team curious. What are the business issues?
- What is the size of the opportunity?



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# **Business Objectives**

What sensory research will be most valuable to you?

 $_{\odot}\,\text{What}$  are you trying to achieve?

 $_{\odot}\,\text{How}$  do you measure success?

 $_{\odot}$  How might you change what you are doing if you had sensory data?

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# What do you know?

(Versus what you think you know)

About the category?

About the consumer? • Demographics, psychographics, segments, markets

Products

 $\odot$  Usage, frequency, new developments, trends, pricing tiers, distribution, etc.

Gather all available knowledge from key sources

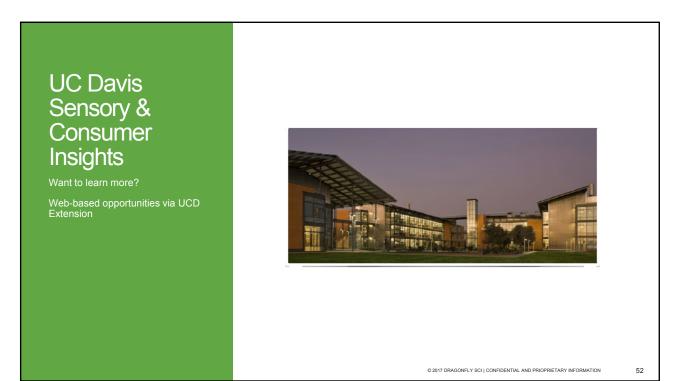
# Why Consumer Sensory?

Sensory, product development, quality, and brand groups bring unique and valuable skills to the organization.

Sensory is focused on the product, whereas marketing manages the portfolio and promotes the brand.

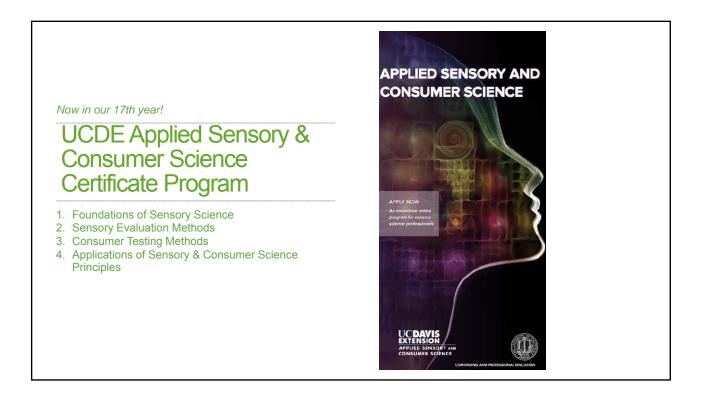
When groups work together, they create a synergy that allows for an in-depth exploration of products and consumers.

Sensory professionals can help bridge the gap between the science of discovery and implementation.



# Sensory is an Applied Science

- Sensory evaluation has been taught in universities for 70+ years, in food science.
- Most professionals discover sensory science after they leave college.
- Sensory science is much broader than food science.
- University and short courses vary greatly in how they define sensory evaluation.
- Sensory is an applied science with important business implications.
- Many university programs have limited business applications experience.
- Sensory science should be taught in business school, to leadership teams, entrepreneurs, marketers, and product developers, among others.



	Name:	Date:		
		DUO-TRIO TEST		
	Please taste each product in front of you number of the sample that is SIMILAR to have any questions, please ask.			
	REFERENCE	514	657	
	Name:	Date:		
		PREFERENCE TEST		
	Please taste each product in front of you a choice. If you have any questions, plea		e sample that you Prefer. You must make	
		657	514	
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What does the product look like?	What does it smell like?
What does it taste like/flavors?	How does it feel in the mouth?
What flavors/sensations remain al	bout 30 seconds after you swallow?

