



UC 4-H Presentation Program

# 2024 4-H Presentation Cycle



## Virtual Presentations

Public speaking is a cornerstone of UC 4-H program. Due to the pandemic, regional and state 4-H presentations will have both virtual and in-person options in 2024. If youth are doing a virtual presentation, they should adapt their presentations to take advantage of the technology, including designing slides, keeping the audience's attention, and handling technology problems. The revised

[UC 4-H Presentation Manual \(2021\)](#) offers tips for youth presenters on presenting virtually (page 11).

## Qualifying for Regional & State Presentations:

- Youth who earn a blue or gold award are eligible to progress from county to regional and regional to state.
- Youth do not have to qualify in a specific presentation format (in-person/virtual).
- Youth do not have to present in the same format as they qualified, in order, to move to the next event.
- Youth who qualify may move onto virtual or in-person formats for regional and/or state depending on personal needs and availability.

## Presentation Events

### County 4-H Presentation Event

**Contact:**

### Regional 4-H Presentation Events

Virtual presentation various time-slots between April 11-20st

Virtual Registration closes April 17th

In-person presentations date on the

[Regional Presentation webpage](#)

### State 4-H Presentation Event

Registration closes: April 30th, 11:59 p.m.

#### Virtual presentation Time Slots:

May 8th (6 p.m. to 8 p.m.)

May 9th (6 p.m. to 8 p.m.)

May 11th (10 a.m. to 12 p.m.)

May 11th (1 p.m. to 3 p.m.)

May 13th (6 p.m. to 8 p.m.)

May 14th (6 p.m. to 8 p.m.)

May 15th (6 p.m. to 8 p.m.)

#### In-person presentations

State Field Day on May 25

#### Awards announced

State Field Day Awards Ceremony

May 26 at 6 p.m.

via YouTube

Evaluation Forms emailed after

[Impromptu categories](#) available at the [State 4-H Field Day webpage](#).

Find more on the [4-H public speaking webpage](#) and the [2024 State 4-H Field Day webpage](#).