

2019 Glenn County 4-H Fashion Revue – Make It Mine Challenge Scorecard

Name _____

Placing Medalist: 25-28 State Winner

County GLENN

Blue: 18-24

Division Junior: 9-10 Intermediate: 11-13 Senior: 14-19

Red: 11-17

White: 7-10

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
EXHIBITOR					
Self Esteem Poise/Posture	Exhibits confidence. Self assured. Models garment to its best advantage. Good use of gestures and facial expressions.	Confident. Poised and graceful with good posture. Appropriate use of gestures and facial expressions.	Presents garment with some enthusiasm and poise. Limited facial expressions	Appears awkward or ill at ease when presenting garment. Additional practice will help increase confidence.	
Personal presentation/ Grooming	Fresh and well groomed. Neat in appearance. Skin, hair, nails clean and well cared for. Shoes spotless and in good condition.	Well groomed. Neat in appearance. Skin, hair, nails clean. Shoes clean and in good shape.	Neat in appearance. Skin, hair and nails clean. Shoes need attention.	Appearance needs more attention: skin, hair, nails and/or shoes are untidy or soiled.	
Verbal Communication Interaction with Evaluators	Thorough knowledge of construction techniques, garment care, materials, fiber content, cost. Engages confidently with evaluators. Makes full eye contact.	Able to answer questions regarding garment care, materials, and construction techniques. Engages with evaluators. Makes eye contact.	Basic knowledge of construction techniques and garment care. Limited eye contact and engagement with evaluators.	Able to answer questions with prompting but nervousness prevents further engagement with evaluators.	
GARMENT(S)					
Creativity and Originality	Outstanding vision and cohesive design attained with self-made pattern or combination of patterns. Unusual and original techniques used to enhance the design. Demonstrates inventive skills.	Good design elements integrated into garment. Creative techniques used to personalize pattern(s) for garment. Competent use of imagination.	Materials and trim enhance the design though innovation and/or cohesiveness lacking in most aspects of pattern design.	Little innovation shown in design, detail, or flair of final garment. Alterations to commercial pattern for body measurements only.	
Fit	Combination of skills in making attractive, comfortable and becoming clothing, sized for style and body type. Appropriate ease to produce a great fit. Pleasing proportion to body type.	Enhances personal attributes. Allows for adequate ease and fit. Suitable balance of style in relation to body type.	Garment fit and ease are mostly accurate but need attention in a few places.	Garment has fit defects that detract from overall appearance. Not well suited to body type.	
Workmanship as it relates to outside appearance	Construction will stand up to wear. Construction detail suited to style & materials. When applicable, grain line maintained, darts & seam lines correctly located. Clean and well pressed. Learning skills challenged.	Minor construction flaws which do not affect the overall appearance or durability. Clean and pressed. Difficulty of skills at appropriate level.	Construction techniques show, affecting durability and appearance. Needs better pressing. Relativity easy skills used.	Construction techniques and workmanship detract from garment. Garment shows wear. Learning new skills not demonstrated.	
Coordinated total look	Outfit looks smart and put together. Materials, texture, trims, findings, and color complement the model. Accessories enhance overall look of outfit.	Outfit complements the model. Materials, color and design work well together. Accessories relate well to look of outfit.	Outfit suitable for model. Accessories add little interest to outfit.	Outfit looks incomplete. The relative proportion of various design elements is not cohesive.	
EVALUATOR:					TOTAL POINTS

Disqualification: No indication of pattern personalization.

Comments: What was especially good about this entry or could be done to improve it?