**2023 California 4-H State Fashion Revue – Costume Challenge Scorecard**

Name Placing Medalist: 25-28 State Winner

County Blue: 18-24

Division: Junior: 9-10 Intermediate:11-13 Senior: 14-19 Red: 11-17

White: 7-10

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|  | **Excellent**  **4** | **Very Good**  **3** | **Satisfactory**  **2** | **Needs Improvement**  **1** | **Score** |
| **EXHIBITOR (evaluate entrant only on the following categories; do not evaluate person other than the entrant who is modeling the outfit.)** | | | | | |
| **Self Esteem, Poise, & Posture** | Presents outfit with confidence; self-assured, great use of gestures, eye contact, and facial expressions. | Good confidence while presenting outfit; good poise, posture, gestures, expressions, and eye contact. | Presents outfit with limited enthusiasm, poise, eye contact, gestures, or expressions. | Appears awkward or uncomfortable when presenting outfit. Lack of gestures, eye contact, and facial expressions. |  |
| **Personal Appearance & Grooming** | Neat, spotless, clean, well-groomed, well-pressed appearance. | Well groomed, neat appearance. | Minor problems with grooming; shoes or pressing need attention. | Appearance and grooming need more attention. Outfit shows wear. |  |
| **Verbal & Written Communication** | Thorough knowledge of character or theme, construction, fabric, fiber content, cost vs. value, and care. | Able to answer questions about character or theme garment care, fabric content, and construction techniques. | Basic knowledge of character or theme, construction techniques, and cost vs. value. | Difficulty giving complete answers or providing answers to some questions. |  |
| **GARMENT(S)** | | | | | |
| **Creativity and Originality** | Unusual, inventive techniques and skills enhance the design. Outstanding vision in character and theme development and costume creation. | Good design elements. Imaginative techniques used in character and theme development and creation of costume. | Some enhancement to the design. Innovation and imagination lacking in some aspects of the costume, theme, and character development. | Little innovation shown in character and theme development, design, or detail of costume. Style very simple. |  |
| **Choice of Style** | Outstanding use of color, materials and fabric, trim, and construction. Learning skills challenged. | Skillful use of color, materials and fabric, and construction. Difficulty of skills at appropriate level. | Materials, texture, and color work together. Relatively easy skills used. | Materials and color scheme not compatible with the characteristics of the costume. Learning of new skills not demonstrated. |  |
| **Workmanship as it relates to outside appearance** | Well-constructed, durable, quality entry. Construction detail suited to style and materials. Costume fits well. | Minor construction flaws which do not affect the overall appearance or durability. | Construction techniques show, affecting appearance and durability. | Costume has major fit, construction techniques, or workmanship defects that detract from the overall appearance and durability. |  |
| **Coordinated total look** | Excellent depiction of character or theme. Accessories and embellishments strongly enhance style and overall look of the costume. | Good depiction of character or theme. Accessories and embellishments complement the style and overall look of the costume. | Costume or theme represents character. Accessories and embellishments add some interest to costume. | Costume unrelated to character or theme. Looks incomplete and design elements are not cohesive. |  |
| **EVALUATOR: TOTAL POINTS** | | | | |  |

Comments: What was especially good about this entry and what can be done to improve it?